The adopted fire code of the Tahoe Douglas Fire Protection District (TDFPD) is the International Fire Code (IFC) 2018 ed., Douglas County Code, and Wildland Urban Interface (WUI) Code as adopted by Nevada Statute. These codes allow recreational fires. Recreational fires may be prohibited during the fire season and are prohibited at all times during periods of high winds or high fire danger. TDFPD has authority over fires within our jurisdictional boundaries including private property. Recreational fires on state and federal lands are regulated by the respective land management agency including USFS camps and resorts.

A recreational fire is defined as an outdoor fire burning materials other than rubbish where the fuel being burned is contained in an appropriate approved appliance, permanent barbecue, portable barbecue, outdoor fireplace, incinerator, or grill and has a total fuel area of 3 feet or less in diameter and 2 feet or less in height for pleasure, religious, ceremonial, cooking, warmth or similar purposes.(WUI A104.7.1, DCC 8.12.040 and IFC 302) Douglas County Code does not require preapproval or a permit for recreational fires complying with above stipulations.

**The following regulations apply to recreational fires:**

Recreational fires shall not be conducted within 30 feet of a structure or combustible material. Conditions which could cause a fire to spread within 30 feet of a structure shall be eliminated prior to ignition. (IFC 307.4.2 and WUI A104.7.1)

Recreational Fires shall be constantly attended until the fire is extinguished. A minimum of one portable fire extinguisher complying with section 906 (of the IFC) with a minimum 4A rating or other approved on-site fire extinguishing equipment, such as dirt, sand, water barrel, garden hose or water truck shall be available for immediate utilization.

TDFPD personnel are authorized and have extinguishing authority in circumstances where hazardous situations and reckless conditions/actions could result in the ignition or spread of fire (IFC 307.3, WUI A104.9 and DCC)